Kiln

Taking a set of data and turning it into interactive moving pictures

* Lots maps and shit
* Natural Earth is an online geographical data source
* Get GDAL library (set of command line tools)
  + Use these to convert the data into geoJSON
  + And then use mike bostock tool to turn it into topoJSON
* Makefile is a type of file
* Bost.ocks.org/mike/map
  + This provides an instruction on what to do e.g. stuff about loading data and online libraries.
* Use the d3 library as it is super useful